Project Fact Sheet

GARDEN GROVE -SANTA ANA RAILS-TO-TRAILS GAP CLOSURE PROJECT

LENGTH 4 miles

AFFECTED CITIES Garden Grove and Santa Ana

AT A GLANCE

PROJECT COST:

Approximately \$42,327,000

FUNDING:

Requesting funds for Project Approval & Environmental Document (PA&ED): \$3,000,000

Plans, Specifications, and Estimate (PS&E): \$3,871,000

Right-of-Way Acquisition: \$8,571,000

Construction: \$26,885,000

Fact Sheet Updated 7/2020

For questions, please contact Peter Sotherland, Active Transportation Coordinator at (714) 560-5386 or psotherland@octa.net





Overview

The Garden Grove -Santa Ana Rails-to-Trails Gap Closure Class multi-use which transform 3.1 a four-mile path will miles of and 0.85-mile OCTA-owned former Pacific Electric corridor of Wintersburg Channel. The project is located between the two cities' the downtown areas and is surrounded by high-traffic streets and disadvantaged neighborhoods providing a critical connection with public access the trail from 15 different entry points.

Active Transportation Program funds are being sought for the Project Approval and Environmental Document (PA&ED) phase to support advancing subsequent project phases to be led by the cities of Garden Grove and Santa Ana.

Benefits

The Garden Grove - Santa Ana Rails-to-Trails Gap Closure will increase the useof active transportation travel modes, provide a no-cost, zero-emission transportation alternative, enhance safety and mobility for non-motorized users, facilitating travel away from high-speed and high-volume traffic in several disadvantaged communities. This trail project will link two downtown cities and connect to the Santa Ana River Trail, part of 66-mile Class I OC Loop bikeway, which is 88% complete. The OC Loop connects to beaches, 200 parks, 180 schools, three Metrolink stations and 17 cities. Additionally, the project will result in greenhouse gas emissions reduction, improved air quality and public health in communities with higher than average rates of asthma and cardiovascular disease.

