

OC Bus Service Update

OC BUS TRENDS DURING THE CORONAVIRUS (COVID-19)

Key Metrics:

- Ridership
 - Trending at 50 percent or less of the average weekday ridership
- Pass-Bys
 - Occurs when passenger loads on a 40-foot bus reach 15 or more (20 passengers on a 60-foot bus)
- Trippers
 - Unscheduled trips dispatched to provide more capacity and prevent overloads (15+ passengers)
 - Deployed based on data, coach operator input, and customer comment
- On-Time Performance
 - Measuring service quality as impacted by the pandemic
- Customer Comments
 - Trends, feedback, and issues reported

OC BUS RIDERSHIP AND PRODUCTIVITY



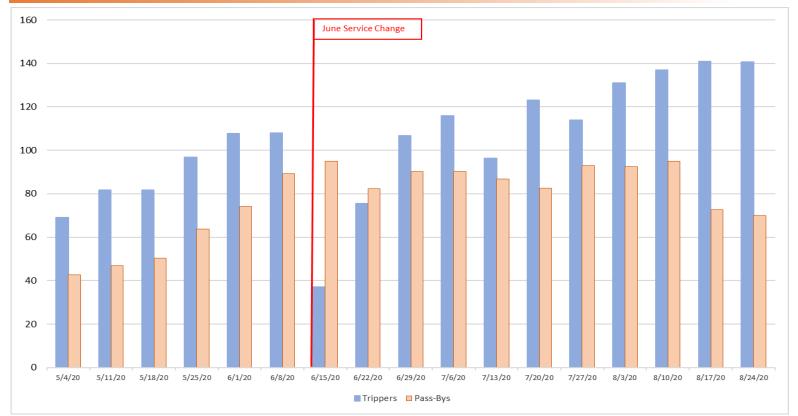
(AVERAGE WEEKDAY)



OC BUS TRENDS: TRIPPERS VS. PASS-BYS



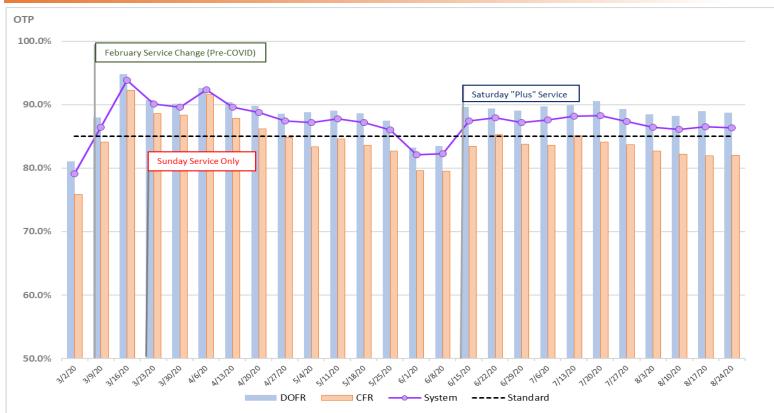
(AVERAGE WEEKDAY)



OC BUS TRENDS: ON-TIME PERFORMANCE



(AVERAGE WEEKDAY)



CUSTOMER COMMUNICATION AND FEEDBACK



COVID-19 Safety Measures	Customer Comments
Face Covering Requirement	Face Coverings
 Reinforce face covering requirement guidelines through rider communications 	 Continuing customer support for face covering requirement, with limited
 Distribution of face coverings through partnerships with social service agencies 	enforcement complaints in August decreasing by 67 percent compared to July
FULLERTON COLLEGE BOOKSTORE	RIDE SMART. STAY SAFE! WEAR A FACE COVERING

CUSTOMER COMMUNICATION AND FEEDBACK



COVID-19 Safety Measures	Customer Comments
Social Distancing/Seat Capacity Communication	Bus Pass-by
We have a constrained by the set of	 Customer complaints on pass-bys are decreasing (average 11 complaints/week, 19 percent of August comments to date)
	 Real time seat capacity info now available to passengers on Transit App
	Overcrowding Complaints
	 Passenger overcrowding complaints have decreased (average five complaints/week, seven percent of all August comments to date)





- Continue to track service performance and COVID-19 impacts
- Monitor changes to stay-at-home orders, school, and business activities
- Maintain current service level ("Saturday+" service) through October